

---

Subject: Re: Jelly

Posted by [liquidv2](#) on Sat, 12 Sep 2015 15:52:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Walls ground is better for GDI on big servers because sbh aren't able to get buildings as easily

People would organize Orca rushes that would win games (same with City\_Flying), but both maps yielded far more Nod wins than their ground counterparts, which surprised people because Orcas are better than Apaches

There was a lot to consider when making a rotation

---