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Subject: Re: Jelly

Posted by [Pyr0man1c](#) on Sat, 05 Sep 2015 19:45:48 GMT

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shaitan wrote on Fri, 04 September 2015 21:39 How many moderators were made during that time?

3 primarily, and some auxillary moderators, but it was already too late by then. This was at the end of April.

I think ehh is right, I don't really remember anyone being so discontent about anything moderator related up until the server issues.

Jelly's rapid loss of players began when I went away in July 14, and became worse when i properly left from October 14. I don't know exactly what happened, but their new unpopular rotation was probably one major cause.

Liquid, the problem concerning moderators wasn't that you didn't take chance on random people, it was that the admins weren't active enough ingame etc, and so they were unable to judge potential candidates properly. I assure you back then, there were people who were competent and responsible enough to be moderators (some with little guidance), you just didn't see it.

That's my perspective, having played at Jelly from 2013, and from being an active member of many other communities.

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