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Subject: Renegade Alert is Released!!

Posted by [Aircraftkiller](#) on Thu, 25 Sep 2003 02:40:11 GMT

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I totally agree. The soldiers dying quickly is a bug that slipped past, but will be fixed. I'm primarily a soldier and I prefer to fight on the ground, or in the air - I don't like being killed by a tank in a few shots, so we'll be decreasing the effectiveness of vehicle ammunition (OTHER THAN MACHINE GUN FIRE) on soldiers... Something like 65%.

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