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Subject: Re: RenList 1.0.8

Posted by [Jerad2142](#) on Mon, 24 Aug 2015 20:33:34 GMT

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Adad wrote on Mon, 24 August 2015 07:18Jerad Gray wrote on Fri, 21 August 2015 20:49I'm noticing a few bugs now:

1. Sometimes it doesn't let you join a server unless you select another server and then reselect the original server your trying to join.
2. Sometimes I have to refresh multiple times (like up to 10) to get the server list to display (I've had multiple people say this has been happening to them as well).

Otherwise it seems to be working great!

Weird. I've never encountered those nor getting any reports. Interestingly those bugs appear after a year of latest stable release.

Actually its been happening for me for quite sometime, I just finally got my lazy ass around to reporting it. Perhaps (if your willing) you could add a while loop that makes it continue to attempt to get the list until it gets one if the player clicks refresh? Maybe even add a nice "Getting Server List, stand-by..." Dialog?

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