Subject: Re: New scripts features in scripts 4.2
Posted by Jerad2142 on Tue, 17 Feb 2015 14:17:33 GMT

Xpert wrote on Mon, 16 February 2015 14:12[-HOH-szymek777 wrote on Mon, 16 February 2015 06:52]I want Zunnie's scripts back

They were a waste of space and exact duplicates of code that already exists in the scripts.dll.
Ever since his useless code got removed, compiling has been a breeze.
My issue with them was simply the quantity of .cpp and .h files it added, made a mess to look through the code for me.