
Subject: Re: New scripts features in scripts 4.2
Posted by [roszek](#) on Tue, 17 Feb 2015 00:28:44 GMT
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Xpert wrote on Mon, 16 February 2015 14:12[-HOH-szymek777 wrote on Mon, 16 February 2015 06:52]I want Zunnie's scripts back

They were a waste of space and exact duplicates of code that already exists in the scripts.dll.
Ever since his useless code got removed, compiling has been a breeze.

Yes! Much quicker.
