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Subject: Re: Some discoveries/useful info about "compute vertex solve"

Posted by [dblaney1](#) on Fri, 13 Feb 2015 04:38:12 GMT

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Speaking of Lightmaps, can you see if you can get altmat.exe to work. The version in 4.1 seems to be completely broken and the 4.0 version crashes with anything more than like a simple box. Would love to be able to have the power on/off states for our building interior as well as having scorched building exteriors when destroyed.

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