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Subject: Re: Mission 'The Plot Errupts' weirdly spinning Gun Boat  
Posted by [Omar007](#) on Thu, 29 Jan 2015 17:24:28 GMT

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I supplied the version info in the OP.

Quote:Build b6812

Built on 2015-01-05 10:12:24Z using commit 2c4efd47d8c1fb0b1a6b518b46963040ee6b1c6b  
Distributed as scripts-2015.01.05-b6812.zip.

That was what it auto-update to after applying 4.2 so I assume that this should currently be the latest 4.2 version.

Also, I started the whole campaign fresh so it didn't work from the start. I can try to start that mission again though just to be on the safe side.

EDIT: I started the mission from the beginning and it was still doing the in place spinning thing.

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