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Subject: Re: Simple SSML Script  
Posted by [roszek](#) on Sun, 25 Jan 2015 22:11:53 GMT  
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jonwil wrote on Sun, 25 January 2015 13:10APB has had scripts to do that (for the V2 rocket launcher) for years.

Yup, I should of said based on that (it is where I got the idea).

I want to add the unit to a map and make it look more realistic than what's being used in maps now, just like in APB.

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