
Subject: mXsilo_ag_1_rxd

Posted by [Gen_Blacky](#) on Sun, 25 Jan 2015 18:22:56 GMT

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Excessive silo damage aggregate for standard silos.

Silo building setup example include.

The buildings are setup to use the aggregate name mnsilo_ag_1/mgsilo_ag_1

Setup your silo buildings in gmax/3dsmax to load the damage aggregate.

Create a building aggregate for the silos in leveledit.

<http://www.youtube.com/watch?v=PGVi6ZCpvgI>

File Attachments

1) [mXsilo_ag_1_rxd.zip](#), downloaded 114 times
