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Subject: Re: New scripts 4.2 test build is now available

Posted by [jonwil](#) on Fri, 16 Jan 2015 20:42:46 GMT

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Its possible the sound glitch in question is a bug or limitation in the Miles Sound System library Renegade is using (given that its been there since stock that would make sense)

In any case since its been there since stock, it may not be fixable at all.

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