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Subject: Re: Scripts 4.2 to enter private beta testing soon, here are some changes in it

Posted by [Jerad2142](#) on Sat, 27 Dec 2014 18:23:37 GMT

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An important note is any map that is saved in the 4.2 LE won't be backward compatible with any 4.1 players and below.

Anyone running 4.1, or lets say, 3.4.4 renumbered to look like 4.1, well not see vehicles moving on that map.

Personally I consider this a feature, as it should get rid of the last of the people still using trigger bot in 3.4.4.

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