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Subject: Renegade Alert is Released!!

Posted by [smwScott](#) on Wed, 24 Sep 2003 22:38:02 GMT

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To be honest when I looked at the screenshots and early beta I thought the game looked pretty bad in terms of graphics. But I must say, you guys have really outdone yourselves. I'm highly impressed, I didn't think the Renegade engine could look this good and maintain a decent FPS.

And I don't know why people are complaining about the FPS. I have a:

Pentium 4 2.2 Ghz

512MB RAM

Geforce 4 Ti4200 128MB

And it hangs around 60-70 FPS constantly on 1600x1200x32 and everything maxed. Renegade rarely dropped below the 75 cap. But considering the improvement in graphics, it's well worth the slight drop.

And just for your general information, although I'm sure you already know, I might as well tell you a few things I saw.

On the volt auto rifle model theres one of those WS textures.

Theres WS textures whenever the Soviet or Allied attack choppers fire.

Tany's hair changes color in certain light

An insane amount of smoke billows out of vehicles, didn't have this prob on LAN

Not complaining, just trying to help. You guys did a great job.

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