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Subject: Re: C&C Land Day - Rerelease

Posted by [dblancey1](#) on Fri, 12 Dec 2014 06:19:38 GMT

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Jerad Gray wrote on Thu, 11 December 2014 15:38 Don't suppose you put the elevator in Nod's air tower? That way Nod has a spot with some elevation for their snipers as well.

Just added it. The elevator was actually already there. Just needed to put the w3d in the mix file and reupload. Added some manual vis points in the air tower as well. File is reuploaded in the OP.

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