Subject: Renegade Alert is Released!!
Posted by General Havoc on Wed, 24 Sep 2003 21:25:32 GMT
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I'm not complaining but that level (Zama flying) either has 100% perfect Vis or none at all generated. I'd say the latter as the framerate isn't as high as I would expect (when idle). I'm not saying it doesn't have Vis but from my experiance of it you should see at least one Vis glitch somewhere on the map. Vis renders from each sector so I would expect to see at least one especially as it is a flying map where the camera slips out of a sector.