Subject: Some other questions about RenGuard
Posted by ToasT on Wed, 24 Sep 2003 17:37:42 GMT

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Thanks Crimson, the explanations are helpful.

As far as the server IP thing goes, It sounds like it works like this.

1. user joins server
2. renguard(server) detects IP of client from the renlog
3. renguard(server) attempts to open a connection to the renguard client on the users computer.
4. renguard(client) responds, validates the process and all is happy.

The downside of this is that renguard client will have to listen on the client(and therefore by very vigilant against attack), and is not firewall friendly.

The other way of doing this is like this.

1. user joins server.
2. renguard(client) detects renegade connecting to remote FDS and captures IP of server
3. renguard(client) establishes connection to renguard(server) where the FDS is running
4. renguard(server) responds, validates the process and all is happy.

This way is much more firewall friendly, and does not rely on leaving open listening ports on the clients pc, however reliably detecting the IP of the remote FDS server is technically challenging.

I assume then renguard will use the first method.

Thanks!

ToasT