

---

Subject: Re: Work is being resumed on scripts for Renegade  
Posted by [Whitedragon](#) on Wed, 27 Aug 2014 02:10:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Few stock things I've fixed:

The bug where clients sometimes aren't notified that a player has left the game.

FDS will no longer quit when it loses connection to XWIS.

---