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Subject: Re: Work is being resumed on scripts for Renegade

Posted by [roszek](#) on Tue, 26 Aug 2014 12:37:13 GMT

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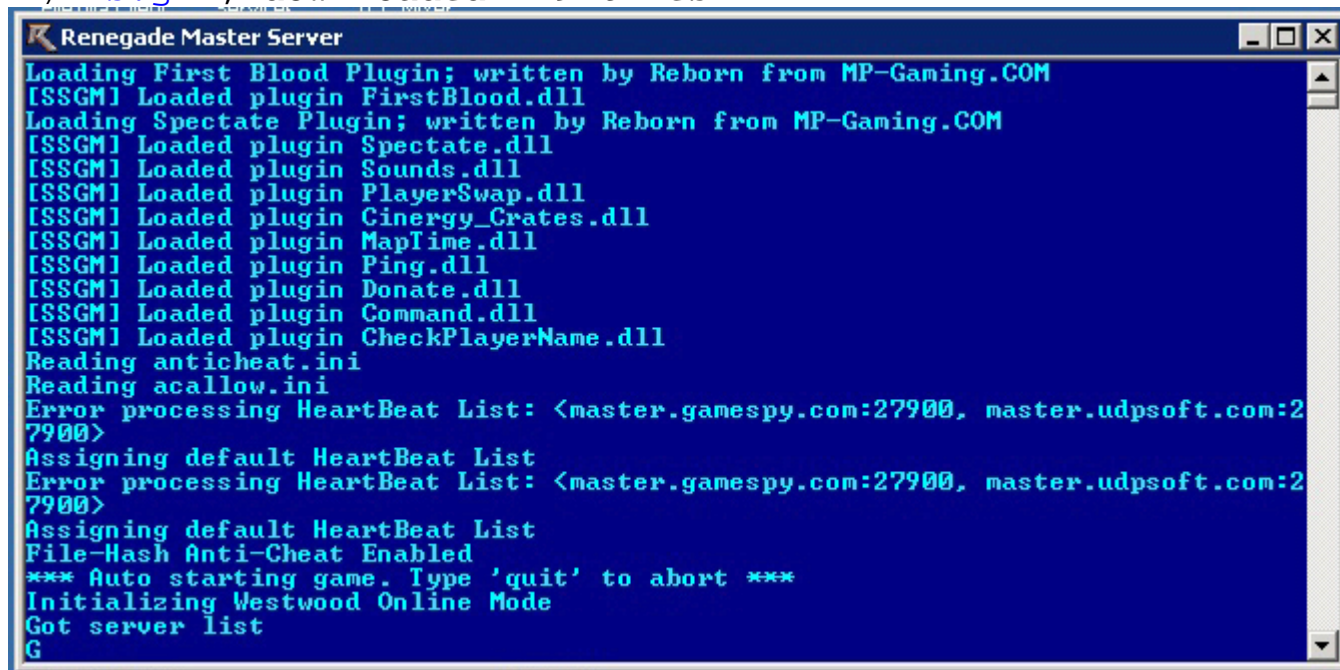
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Is it possible to change the gsa master server in the fds to the new one?

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## File Attachments

1) [ms.gif](#), downloaded 719 times

A screenshot of a Windows-style console window titled "Renegade Master Server". The window has a blue background with white text. The text shows the server's startup sequence, including loading various plugins like FirstBlood.dll, Spectate.dll, Sounds.dll, PlayerSwap.dll, Cinergy\_Crates.dll, MapTime.dll, Ping.dll, Donate.dll, Command.dll, and CheckPlayerName.dll. It also shows reading configuration files (anticheat.ini, acallow.ini), error messages about HeartBeat List processing, and a final message "Got server list" followed by a "G" character. The window has standard Windows window controls (minimize, maximize, close) in the top right corner.

```
Renegade Master Server
Loading First Blood Plugin; written by Reborn from MP-Gaming.COM
[SSGM] Loaded plugin FirstBlood.dll
Loading Spectate Plugin; written by Reborn from MP-Gaming.COM
[SSGM] Loaded plugin Spectate.dll
[SSGM] Loaded plugin Sounds.dll
[SSGM] Loaded plugin PlayerSwap.dll
[SSGM] Loaded plugin Cinergy_Crates.dll
[SSGM] Loaded plugin MapTime.dll
[SSGM] Loaded plugin Ping.dll
[SSGM] Loaded plugin Donate.dll
[SSGM] Loaded plugin Command.dll
[SSGM] Loaded plugin CheckPlayerName.dll
Reading anticheat.ini
Reading acallow.ini
Error processing HeartBeat List: <master.gamespy.com:27900, master.udpsoft.com:27900>
Assigning default HeartBeat List
Error processing HeartBeat List: <master.gamespy.com:27900, master.udpsoft.com:27900>
Assigning default HeartBeat List
File-Hash Anti-Cheat Enabled
*** Auto starting game. Type 'quit' to abort ***
Initializing Westwood Online Mode
Got server list
G
```