Subject: Re: Work is being resumed on scripts for Renegade
Posted by roszek on Sun, 03 Aug 2014 00:02:04 GMT

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I remember it loading pretty slow for me before the Saberhawk fix.
Thought something might of been changed with the stock loading myself.

Too bad we can't have an option to add a post-load continue button or something so players can view map specific info.

It is what it is

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