Subject: Re: Work is being resumed on scripts for Renegade
Posted by danpaul88 on Sat, 02 Aug 2014 20:22:53 GMT
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Mauler wrote on Sat, 02 August 2014 14:33Would it be possible to make the MP loadscreen last a bit longer..(even better have an option to revert back to stock loading?) Mainly because I'd like to have display map info/etc on it... Right now it barely stays for a few seconds

As far as I'm aware the current code *is* the stock loading code (or, rather, is equivalent to it). The reason it is faster than it used to be in 1.037 is because computers in general are faster and the loading steps can be executed more quickly.