

---

Subject: Re: Work is being resumed on scripts for Renegade

Posted by [dblaney1](#) on Thu, 31 Jul 2014 19:34:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

So creating a second package for each map with tweaked ddb without the purchase temps (c&c\_seasidecanyon.ddb for example) in it, and include that package in the map\_definition in tt.cfg, it works on the clients but strangely the server does not load the tweaked ddb. So the pt's show up as stock on the clients but on the server when they actually buy something it gives them whatever is usually in that slot on that map. The server is not loading the ddb in the package at all even though it should. It seems that only clients load it. This doesn't just apply to purchase settings but any changes made to the ddb at all.

---