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Subject: Re: Work is being resumed on scripts for Renegade

Posted by [dblaney1](#) on Thu, 31 Jul 2014 04:29:06 GMT

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jonwil wrote on Wed, 30 July 2014 18:36 Most of tt.ini wont work if you put it in a package (either .pkg or TT package), the only things that work if you put it in a package are the things that are already supported by the existing per-map tt.ini logic.

As for the request to disable map temp purchase data, due to how the load code works for objects.ddb and the map temp ddb file, what you ask is just not possible.

I've noticed most maps don't use the mutant nod and mutant gdi purchase settings. Is there anyway to change the preset on the purchase terminals to use that in 4.1. I may be able to get what I want today. I will play around with it.

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