
Subject: Re: Now collecting scripts 4.1 bugs
Posted by [dbloney1](#) on Mon, 28 Jul 2014 17:40:51 GMT
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roszek wrote on Mon, 28 July 2014 00:37 Well that kill think does not always happen so I'm not sure how you can say you fixed something in a way that is not possible because it works on your mpf whatever test server that is virtually empty.

@Whitedragon: Happy to hear the powerup thing is fixed that was quite annoying.

Its not just on the test server. Its on ultraaow as well.
