Subject: Re: Work is being resumed on scripts for Renegade
Posted by jonwil on Fri, 25 Jul 2014 05:04:15 GMT
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More changes:
Fixes to some of danpaul's scripts
Documentation updates
Small improvements to some math code
Removed the code that generated sysinfo.txt (the info in it was obsolete and out of date and wasn't detecting modern hardware and the code was getting in the way of doing other things)
Fix a crash that could occur if you have a dazzle.ini file in a mod package/TT package (i.e. one other than the default one in the main game files)