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Subject: Re: Brenbot killme plugin?

Posted by [danpaul88](#) on Thu, 24 Jul 2014 18:07:05 GMT

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Brenbot.DLL doesn't support ssgm 4 and newer. I was under the impression that kill was built into ssgm 4 but apparently it's part of the extracommands plugins. If you install that on your server then killme will work

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