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Subject: Re: Brenbot killme plugin?

Posted by [Ethenal](#) on Tue, 22 Jul 2014 14:46:02 GMT

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!killme is a built-in command in BRenBot, I just checked the source to verify that. Check your commands.xml, CTRL+F "killme" and make sure the value of enabled is 1 (<enabled value="1">).

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