Subject: Re: Work is being resumed on scripts for Renegade
Posted by dblaney1 on Tue, 15 Jul 2014 22:14:58 GMT

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Yeah, objects.ddb does work in a package. Unfortunately cameras.ini and armor.ini do not. I am not sure if using a pkg makes those two work.

Regarding the empty tanks always facing towards 0, is there anyway you can make this behavior toggle-able with some kind of flag?

Also would it be possible to make the penalty for low power costs configurable? It may already be possible, not sure?

Essentially it would be nice to be able to change stuff in the PT's without using the sidebar. If not is it possible to force the sidebar to be on, on every map on the server? Also would it be possible to make a clone of the stock PT UI that enables the ability to add and remove purchase items like the sidebar. I like the possibilities the sidebar brings but it simply doesn't show enough items at once.

Even a fullscreen version of the sidebar with two rows that scrolls sideways with more icons would be an improvement. (think windows Maybe make this an option for maps that use the sidebar that clients can choose.