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Subject: Re: Work is being resumed on scripts for Renegade

Posted by [jonwil](#) on Fri, 11 Jul 2014 14:01:56 GMT

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Ok, the following ini keywords have now been added:

SidebarRefillSoundNod

SidebarRefillSoundGDI

SidebarInfantrySoundNod

SidebarInfantrySoundGDI

SidebarVehicleSoundNod

SidebarVehicleSoundGDI

If the per-team sounds are set to valid items in the ini file, they will be used instead of the current

SidebarRefillSound

SidebarInfantrySound

SidebarVehicleSound

keywords

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