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Subject: Re: FPS Drop/Game Stutter at beginning of new levels

Posted by [StealthEye](#) on Sun, 06 Jul 2014 14:11:39 GMT

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I just tried this on 3.4.4 and 4.1 r6440, and I can confirm that 3.4.4 loads smoother (even though I think it had dependency loading disabled?). The issue is not due to RAM caching or something like that. I don't know how a reinstall could fix it. Perhaps some file builds up, making it slower (thumbs db?).

FYI, you can clear the system disk cache without restarting using Sysinternals RAMMap (<http://technet.microsoft.com/en-us/sysinternals/ff700229.aspx> ).

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