Subject: Re: FPS Drop/Game Stutter at beginning of new levels
Posted by StealthEye on Thu, 03 Jul 2014 20:58:01 GMT
View Forum Message <> Reply to Message

I often noticed the same thing, although I think I had it in 3.4.4 too. Can you try to use 3.4.4 for a few games and see if there really is a difference? I think 4.x is supposed to reduce this issue, actually, although I never really noticed much of a difference.

There could also be a background process, virus scanner, or something like that interfering. Especially virus scanners may slow down the loading of files significantly.