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Subject: Re: FPS Drop/Game Stutter at beginning of new levels

Posted by [XPiRX](#) on Thu, 03 Jul 2014 16:14:56 GMT

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Even if its not optimized for SSD, it should still load faster than a HDD. The point I'm trying to make is that I never had this issue before with scripts 3.4.4. I did not have this problem while using the same SSD in 2010, or even when it was on a HDD. I do have this problem now with scripts 4.1. Which makes me believe it has nothing to do with my hardware, ssd included, and more to do with how scripts 4.1 loads textures compared to 3.4.

@iRANian - I have tried that already.

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