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Subject: Re: FPS Drop/Game Stutter at beginning of new levels

Posted by [Ethenal](#) on Thu, 03 Jul 2014 14:53:38 GMT

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Renegade was made long (I think) before SSDs were a thing, so I wouldn't be surprised if the disk reading code was poorly optimized for that type of drive. However, I'm not an expert on that, and it very well could be irrelevant.

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