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Subject: Re: GameSpy Arcade

Posted by [danpaul88](#) on Tue, 01 Jul 2014 21:35:50 GMT

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They're not "fake" players, they are the team names and scores, your client just isn't parsing it properly. You'll have to get the author of the client you are using to fix that. Also see the updated file above which I edited in whilst you were posting.

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