Subject: Partial Ion Cannon Rings since 4.X Release Posted by Jerad2142 on Tue, 01 Jul 2014 18:22:31 GMT

View Forum Message <> Reply to Message

This might have occurred in 4.0, but it definitely happens on both by Intel laptop and Nvidia PC. Back in 3.4.4 the Ion cannon rings were full, and now they're always partial.

## File Attachments

1) Screenshot.83.png, downloaded 789 times

Page 1 of 3 ---- Generated from Co

Command and Conquer: Renegade Official Forums



2) Screenshot.88.png, downloaded 638 times

