Subject: Partial Ion Cannon Rings since 4.X Release
Posted by Jerad2142 on Tue, 01 Jul 2014 18:22:31 GMT
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This might have occurred in 4.0, but it definitely happens on both by Intel laptop and Nvidia PC.
Back in 3.4.4 the Ion cannon rings were full, and now they're always partial.

File Attachments
1) Screenshot.83.png, downloaded 1095 times

2) Screenshot.88.png, downloaded 936 times