
Subject: Partial Ion Cannon Rings since 4.X Release
Posted by [Jerad2142](#) on Tue, 01 Jul 2014 18:22:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

This might have occurred in 4.0, but it definitely happens on both by Intel laptop and Nvidia PC. Back in 3.4.4 the Ion cannon rings were full, and now they're always partial.

File Attachments

1) [Screenshot.83.png](#), downloaded 478 times



2) [Screenshot.88.png](#), downloaded 332 times

