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Subject: Re: Dragonade 1.6

Posted by [danpaul88](#) on Tue, 01 Jul 2014 12:32:05 GMT

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Additionally when sending a player team you're meant to send the ID of the team, not the name string, as in `\team_0\0\`. Clients are meant to take the ID and lookup the name from the corresponding `\team_t#\Name\` field.

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