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Subject: Re: GameSpy Arcade

Posted by [danpaul88](#) on Sun, 29 Jun 2014 09:52:20 GMT

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iRANian wrote on Sat, 28 June 2014 22:46The hostname which RenCorner Marathon is sending is empty. Doesn't seem to be a BRenBot issue, just a configuration one as other servers running BRenBot show up fine.

There are three requests:

1. Allow the 'gametype' option to be configurable, at the moment it always sends 'C&C'. Dragonade 1.5 already allows this and hifi might add support for displaying it in the online server list.
2. Add player kills/death/time to player info.
3. Add two fake players Nod and GDI with team score/kills/death.

Fake players is a bad idea, however the GSA spec already has a correct way for sending team scores so I'll add support for that.

This goes in the players response and looks like this;

```
\score_t0\100\score_t1\150
```

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