Subject: Re: Vehicle brake lights working opposite to stock Ren
Posted by EvilWhiteDragon on Sun, 29 Jun 2014 08:59:13 GMT
View Forum Message <> Reply to Message

Jerad Gray wrote on Sat, 28 June 2014 22:28StealthEye wrote on Sat, 28 June 2014 13:27I agree that the 4.x way does not make sense. The answer to every bug report is the same though: TT scripts.dll for Renegade is past EOL; there will not be a new release with bug fixes, so this bug will not be fixed. If TT had shareholders, they would most likely have demanded us to stop supporting Renegade a long time ago.
Usually share holders don't demand the team to abandon the only project that still has people using it however
Err... They would if that project didn't bring in any money anymore. Guess what? TT never brought in any money, which wasn't a problem because the members were internally motivated to fix Ren. Now there aren't any motivated members left (for Ren).

Edit: Although I do agree with you that it'd be awesome if someone would fix these bugs and support it, of course.