

---

Subject: Re: Stage Mapping "WS Environment"  
Posted by [Jerad2142](#) on Fri, 27 Jun 2014 13:38:28 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Actually LE renders it pretty much exactly the same as the original Ren does (I say pretty much because I'm not 100% certain if the brightness matches, but as far as movement goes its a match).

So if you want here is the mix and the le folder, just load the file up in le, go into character mode, spin in a circle with the turn keys or mouse, then do the same thing with the mix in game and the difference is extremely obvious.

#### File Attachments

---

1) [C&C\\_WSEnvironment.zip](#), downloaded 126 times

---