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Subject: JFW\_Grant\_Key\_Zone\_Entry

Posted by [Xpert](#) on Fri, 23 May 2014 05:39:47 GMT

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I was applying this script to a map and I ran into a problem.

It grants the key to a GDI player (player type 1) but it doesn't grant the key to a Nod player (player type 0). Is this broken?

JonWil?

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