Subject: Re: BRenBot 1.54.1
Posted by Jerad2142 on Wed, 14 May 2014 22:05:00 GMT
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I'm not running ssgm, with 120+ ai running around the map is almost too much for it as is without SSGM trying to log object data.

Also, it seems my Gamespy plugin is using my RemoteAdminPort for my server's port instead of the Port or Gamespy port (they were 4848, and my RemoteAdminPort was 4849, however in the server listing for GSA it was showing my server with 4849, and I couldn't join until I changed the RemoteAdminPort to 4848, after which it correctly displayed in the listing).