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Subject: script or stock replacement for?

Posted by [UnitXc](#) on Sun, 04 May 2014 18:35:28 GMT

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hi peeps.

I used the above scripts on my map Platforms to enable the destruction of any vehicle that fell off the map and any aircraft that flew too low in the map also.

it worked great but it seems this script is no longer present in scripts dll,

since ive not managed to get any damage zone or kill zone scripts to work how can i acheive the same function this performed?

or does anyone know of an existing script which does the same job.

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