
Subject: Re: Vehicle WEAPON names no longer shows up
Posted by [danpaul88](#) on Thu, 01 May 2014 11:18:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

OK, so we just end up with an array with empty gaps where deleted strings used to live? Kind of crappy from a memory usage perspective but it does explain why comparing against object count would be OK.
