
Subject: Re: Vehicle WEAPON names no longer shows up

Posted by [Jerad2142](#) on Wed, 30 Apr 2014 13:34:08 GMT

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danpaul88 wrote on Tue, 29 April 2014 15:35

So why it's not working for you I don't know, but it certainly works for us using those fields. I even tried changing it and the change was replicated ingame... maybe make 100% sure the IconNameID is set to None (ie: blank) rather than any value? Maybe that overrides it somehow. I gave that a try just in case it started to, however it doesn't do the trick.

I also copied the settings of the weapon and vehicle preset 1:1 from ECW to this Renegade map just to make sure some setting wasn't the issue, no luck.

As a quick note, this is using mapname.ddb and the strings_map.tbl; just in case either of those two things aren't being correctly read or something?

Also I didn't think to look last night when I was on the FDS, maybe this is something that isn't working while on single player LAN? (I did notice that the info on the loading screen only updates when connected via internet).
