
Subject: Re: Help requested! :) - Vehicle animations
Posted by [Mauler](#) on Wed, 30 Apr 2014 00:03:33 GMT
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Gen_Blacky wrote on Tue, 29 April 2014 09:45:yea the model just needs a 1 frame animation and it should work in le.

you can also use that raven_vehicle_animation or similar scripts.

Yeah we got it working using the Raven scripts... Both Primary and Secondary now have animated rotating barrels
