
Subject: Re: [GENERAL] bug
Posted by [Ethenal](#) on Thu, 24 Apr 2014 01:44:56 GMT
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Oh my bad I never replied to this, I was gonna say disregard the first post because I forgot Jelly is still on revision 5704, lol.

EWD I used Sysinternal's procmon tool which shows most of the system calls a Windows application can use, it shows TCP send/receive and it actually showed it as "sano.sanoweb.nl" instead of an IP address. I've used procmon in the for the purpose of diagnosing frozen/bugged applications, because you can usually (as I was able to do so in this case) see what the last thing the program was doing before it froze up. As I stated, the TCP send to sano.sanoweb.nl was the last thing Renegade was doing before it froze, and once it made the connection it loaded right up.
