Subject: Re: Tiberian Dawn: The First Strike Posted by liquidv2 on Fri, 18 Apr 2014 19:08:39 GMT View Forum Message <> Reply to Message

Bfranx wrote on Fri, 18 April 2014 12:08So when you or anyone else tells me to let this thing die, all I have to say is... Why should I? because based on what you're telling us, there's no reason for it to be alive you don't have any sort of goal or vision to work towards, and the fact that you're asking here of all places suggests the project has hit rock bottom

you could join up with MPF and help them further their RA:FPS mod if you feel obligated to mod something

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