
Subject: Re: Tiberian Dawn: The First Strike
Posted by [Bfranx](#) on Fri, 18 Apr 2014 01:38:45 GMT
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Ethel wrote on Thu, 17 April 2014 15:22 What I said wasn't remotely constructive? Especially the part about you actually getting a JOB with what you're making?

Xpert does have good points, he just tends to use rather strong wording, lol.

That little rant really wasn't geared for you.

Xpert wrote on Thu, 17 April 2014 15:39 Bfranx wrote on Thu, 17 April 2014 17:29 First of all, this is not a mod, this is a standalone game.

And you've been trying for how long now?

As of this July, it will have been 4 years. Is that supposed to matter?

Bfranx wrote on Thu, 17 April 2014 17:29

Secondly, I haven't presented anything because I'm trying to make sure everything looks the best that it can. And I'm asking the community because I actually care about what the community thinks.

We're not the coders. We're not the developers. If you seriously can't produce any ideas on your own, then you shouldn't be developing this at all. You're pretty much saying "Hey, I want to make a mod, but I want to ask everyone what kind of mod". It's stupid. Create a vision of your own. From there, then people can criticize. You're just asking the community to make ideas for you since you don't seem capable of doing it yourself.

One thing you may or may not have noticed is that I've been asking everyone what they think everything should look like. See, people have these things they're entitled to called opinions, and I'm trying to gather them so that I can use them in conjunction with my opinions in order to make something that works.

Bfranx wrote on Thu, 17 April 2014 17:29

Thirdly, there are obviously more than 5-6 people who care about this because there are more than 6 people on our team.

So you're only counting your developers? LOL. You must have a shit team if they can't even come up with ideas for you. This whole thing is a joke.

Of course I'm not only counting my team, you fool. I was saying that the size of my team alone disproves your ignorant statistic.

Quote:

And finally, recreating a game in its entirety isn't exactly a creative idea to begin with, so I don't know what creativity I'm supposed to be exhibiting for you to gawk at.

Isn't a creative idea to begin with? If you're making a game based off something that is already made, then obviously there is some vision to it if you're aiming to do this in the first place. You don't just fucking come out of no where and say I WANNA MAKE A GAME BASED OFF ANOTHER GAME and not have a clue what the fuck to make.

I have a very good idea of what I want to make, but the trouble with making an RTS into a FPS is that there is far more detail in an FPS. Little details that can be very important for creating the kind of nostalgic environment that we're looking for.

Bfranx wrote on Thu, 17 April 2014 17:29

Now, if you don't have anything even remotely constructive to say, kindly stay away from this thread.

I gave you my constructive feedback but you're too dense and retarded to get it through your thick skull. I might be coming off as an asshole... actually correct that, I am coming off as an asshole now because you're completely wasting your time and everyone else on your dev team if you're asking the public to give you ideas for something you want to make. You've been throwing this shit around for over 4 years and all you can produce was a few models that were made by other people.

People already lost respect for this shit because 4 years ago, you knew absolutely nothing.

You don't seem to understand how the whole 'community involvement' thing seems to work, and coming off as an asshole (which I'm proud of you for admitting) is doing next to nothing to help anyone involved in this little rant we have going on here.

Quote:

yeah, only i dont know how to do anything. i was just gonna be the supervisor/producer if this ever got started. isnt APB in W3D?

Who the hell leads a project but doesn't know wtf he's doing in that project. 4 years later, still don't know what you're making because you can't even come up with the ideas on your own.

You're honestly going to use posts that are several years old to try and discredit me? That's like comparing a high school freshman to a college freshman in terms of general knowledge. It's an ignorant comparison and does nothing but make you look foolish.

I would like to think that you're trying to help, but maybe you should try actually helping.