
Subject: Re: [Map] C&C_00Temple.mix
Posted by [Xpert](#) on Sat, 12 Apr 2014 05:46:31 GMT
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The beginning threw me off because I thought it was Walls lol, then he went into the field and I'm like oh shit cool.

It looks nice from what the video showed.

Platforms to me, failed because of the massive vis glitches. I personally liked it.
