
Subject: Re: Tiberian Dawn: The First Strike
Posted by [Aircraftkiller](#) on Fri, 11 Apr 2014 15:42:16 GMT
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Keyword there is "assume"

Try posting your concepts and see what happens. You might be surprised

Of course, you could just assume you're being trolled and continue listening to people who know nothing about game design - that's worked really well for the past few years, huh?
