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Subject: Re: GameSpy Arcade

Posted by [iRANian](#) on Mon, 07 Apr 2014 15:30:32 GMT

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So I've been thinking and I doubt we'll get a host as stable as gamespy.com so it might be better to have two different GSA master server clone hosts, but that requires RenList to be updated to try and connect to a different server if the main server goes down.

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